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THE SOLSTORM SAGA

A six-book Nordic post-collapse series about competence, community, and the moral cost of rebuilding.

*The world did not end in fire.
It simply stopped working.*

BOOK ONE

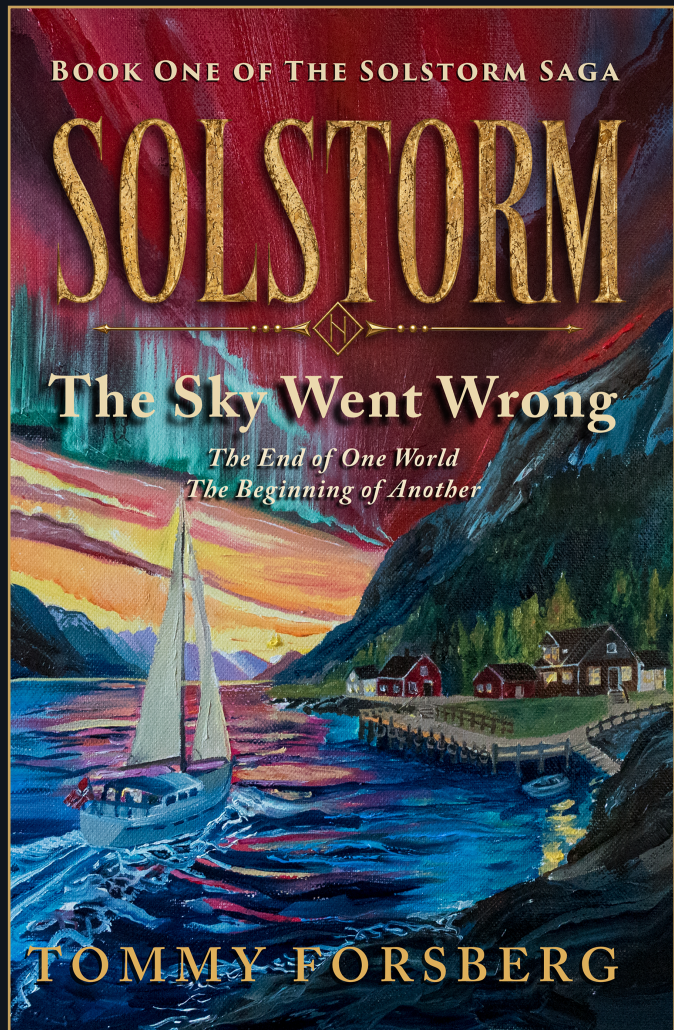
The Sky Went Wrong

Publication date: 1 September 2026

www.solstormsaga.com

Media: solstormsaga.com/contact

Press kit version: August 2026





At a Glance

The Solstorm Saga is a six-book Nordic post-collapse series about survival, practical competence, community, and the moral consequences of rebuilding civilization. Set primarily along the coast of Northern Norway, it follows sailors, medical workers, soldiers, families, and isolated communities after modern systems fail. The saga combines maritime realism, northern landscapes, repair culture, found family, and a restrained folk-mystic undertone.

Series	The Solstorm Saga	Publisher	Forsberg Multimedia
Current title	SOLSTORM: The Sky Went Wrong	Language	English
Author	Tommy Forsberg	Genre	Nordic post-collapse science fiction
Visual artist and narrator	Erin E. Forsberg	Primary setting	North Atlantic and coastal Northern Norway
Book One publication	1 September 2026	Planned scope	Six novels

Core themes

- **Competence under pressure:** knowledge, judgment, and practiced skill drive the action.
- **Community as the central character:** survival depends on cooperation, memory, and institutions.
- **Moral consequence:** violence and authority always carry a cost.
- **Preservation:** books, tools, seed, medicine, craft, and lived knowledge matter.
- **Leadership without domination:** the saga asks how power can be limited after collapse.
- **The North and the sea:** geography shapes every choice rather than serving as scenery.

"The practical details create credibility, but the deeper subject is what people choose to preserve."

About The Solstorm Saga

The world of SOLSTORM lies only a few years ahead of our own. When a catastrophic solar event silences modern systems, scattered survivors are forced across the North Atlantic, the Norwegian coast, and the broken roads of the north toward Yggsøya, where an old farmstead may become the foundation of something larger.

Although collapse provides the pressure, the saga's deeper subject is reconstruction. It asks what knowledge matters, how authority is earned, how communities distribute scarce resources, and whether people can defend a future without becoming rulers.

Competence is treated as character. Seamanship, medicine, food preservation, repair, navigation, logistics, and practical judgment shape the plot rather than decorating it. Violence is consequential and comparatively restrained.

The series carries a low folk-mystic undertone but resists easy explanation. The supernatural, if it exists, remains at the edge of practical lives.

What distinguishes the series

Grounded survival Material limits, fatigue, weather, injury, food, and distance remain real.	Northern specificity The landscape, light, coast, and communities of Northern Norway shape the story.	Long-form rebuilding The narrative continues beyond immediate survival into institutions, memory, and responsibility.
Maritime realism The sea is an operating environment with rules, not a decorative background.	Human-scale power Leadership is tested by restraint, legitimacy, and the temptation to rule.	Ambiguous myth Folkloric resonance remains suggestive and is never reduced to exposition.



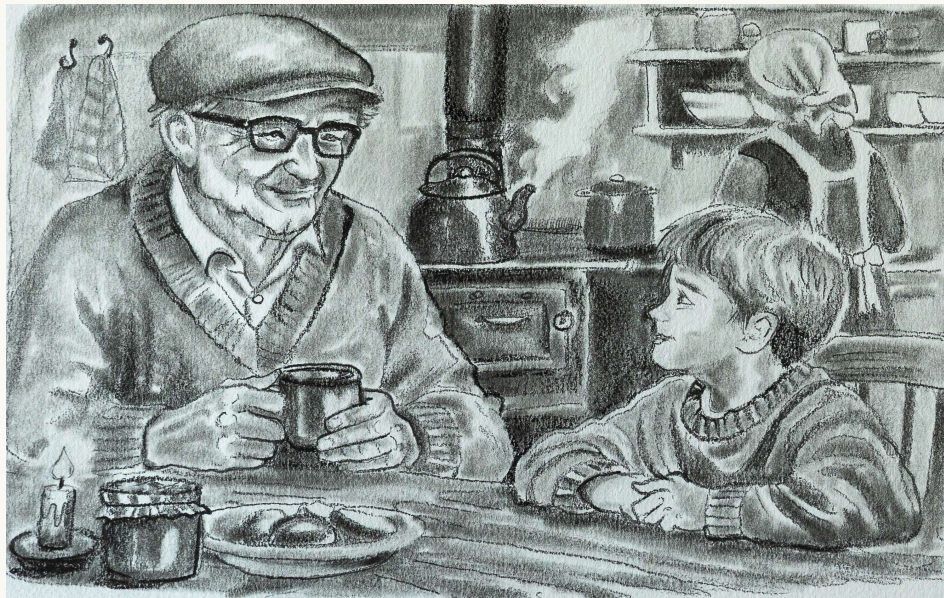
Illustrated Book One route map. Original artwork by Erin E. Forsberg.

About the Creators

TOMMY FORSBERG	ERIN E. FORSBERG
Short biography Tommy Forsberg is a Northern Norwegian author with experience as a sea captain and helicopter pilot. His fiction draws on maritime life, navigation, practical self-reliance, risk analysis, and the close-knit coastal communities in which he grew up. He is the author of The Solstorm Saga.	Short biography Erin E. Forsberg is the visual artist and audiobook narrator for The Solstorm Saga. American by birth and long established in Norway, she combines native English delivery with fluent Norwegian pronunciation and creates the saga's covers, illustrations, visual identity, promotional artwork, and audio performances.
Background Raised on the coast of Northern Norway, Forsberg grew up where weather, distance, machinery, and the sea were practical facts rather than scenery. His experience in navigation, sea command, aviation, risk assessment, and systems thinking informs SOLSTORM's treatment of failure, redundancy, judgment, and survival. He writes in English for an international readership.	Creative role Forsberg's work gives the saga a unified visual and spoken identity. Her narration brings natural English performance together with authentic pronunciation of Norwegian names and places. Her artwork extends beyond the front covers to maps, illustrations, rune ornamentation, promotional visuals, and original video material.

Forsberg Multimedia

The Solstorm Saga is created and produced through Forsberg Multimedia. Tommy writes the novels. Erin shapes their visual and spoken identity. The collaboration allows the books, covers, illustrations, narration, and promotional material to develop as one coherent body of work.



Original interior illustration from Book One. Artwork by Erin E. Forsberg.



Media Topics and Interview Angles

The creators are available for selected conversations that serve the books and the audience. The following subjects provide the strongest editorial angles.

Nordic speculative fiction Northern Norwegian geography, coastal culture, seasonal conditions, and the distinction between grounded survival fiction and conventional dystopia.	Maritime realism Bluewater sailing, celestial navigation, seamanship, equipment failure, and the challenge of writing credible life at sea.
Community after collapse How settlements preserve knowledge, resolve disputes, distribute scarce resources, and resist the concentration of power.	Practical resilience Repair culture, medicine under scarcity, food systems, redundancy, and the value of skills that survive technological failure.
Independent multimedia publishing Building a six-book international saga through an independent Norwegian partnership spanning fiction, visual art, narration, and video.	Art, audio, and Norwegian language Original cover art, audiobook production, visual continuity, and authentic pronunciation of Norwegian names and places in English narration.

Best fit audiences

Literary and science-fiction media, maritime publications, Nordic culture outlets, audiobook and voice-performance media, independent publishing platforms, libraries, booksellers, and thoughtful resilience or repair-culture coverage.



Interview and Access Policy

SOLSTORM is intended to be publicly visible. Its creators are professionally accessible, but their home and family lives remain private. This policy allows useful media access without turning the project into personality-driven publicity.

PREFERRED FORMATS	AVAILABLE SUBJECTS
Written questions answered by email Prerecorded audio interviews Prerecorded video interviews Selected live interviews or panels	Published books and themes Maritime and aviation realism Northern Norwegian setting Writing, visual art, narration, and production Independent publishing and the six-book plan
OUTSIDE SCOPE	REQUEST DETAILS
Private residence or residential filming Private family members Personal finances Detailed security arrangements Real-time travel information Unpublished plot revelations	Please include your name and organization, intended subject, interview format, expected length, deadline, publication or broadcast date, and whether the conversation will be live, recorded, or written.

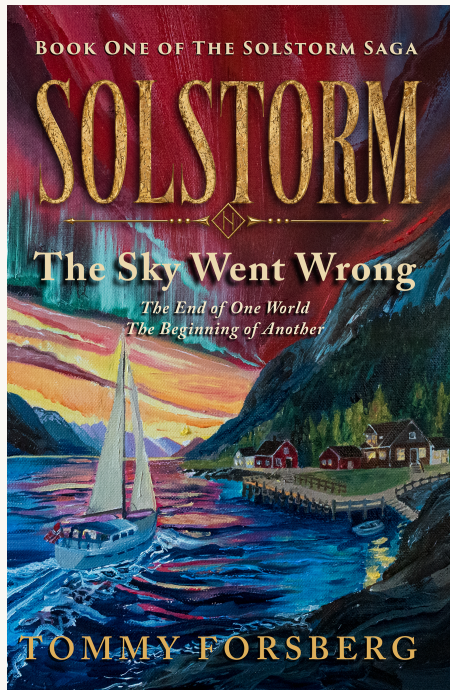
Spoilers and interpretation

- Discussion should remain within material already published unless otherwise agreed in writing.
- The saga's unexplained elements are intentionally ambiguous. Explanations that would close those questions will not be provided.
- Norwegian pronunciation support for names and locations can be supplied in audio form on request.

Privacy principle

The work is public. The creators are professionally accessible. Their residence, family, personal finances, and daily routines are not part of the public project.

Book One Reference



SOLSTORM: The Sky Went Wrong

Series: The Solstorm Saga, Book One

Author: Tommy Forsberg

Publisher: Forsberg Multimedia

Language: English

Publication: 1 September 2026

Formats: eBook, paperback, hardcover, and digital audiobook

When the sky burns above the North Atlantic, the modern world begins to fail within minutes. Alone at sea, Erika survives through old skills, hard choices, and the stranger who rescues her. Across Norway, a surgeon leads his family north through hunger and violence, while others flee by boat carrying seeds, tools, knowledge, and the remains of plans made before anyone believed the old world could truly fall. Their journeys converge on Yggsøya, where an old farmstead may become humanity's first real hope.

Edition identifiers

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For current retailer links, formats, descriptions, and series information, visit www.solstormsaga.com. Media and review-copy requests should be submitted through the official contact form.



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Text copyright	© 2026 Tommy Forsberg
Cover and visual artwork	© 2026 Erin E. Forsberg
Audiobook narration and video production	Erin E. Forsberg
Publisher	Forsberg Multimedia
Required artwork credit	Artwork by Erin E. Forsberg for The Solstorm Saga

Media enquiries

Forsberg Multimedia welcomes enquiries concerning The Solstorm Saga, its books, artwork, audiobook productions, publishing journey, and relevant speaking opportunities. Written interviews and prerecorded conversations are preferred.

Official website

www.solstormsaga.com

Media and rights contact

www.solstormsaga.com/contact

Please include your organization, intended subject, format, deadline, and expected publication or broadcast date.

No personal telephone number or residential address is supplied for media use. Tommy and Erin Forsberg keep their home and family lives private.

Press kit version: August 2026. This document may be forwarded intact for legitimate editorial, review, bookselling, library, festival, and rights-related purposes.